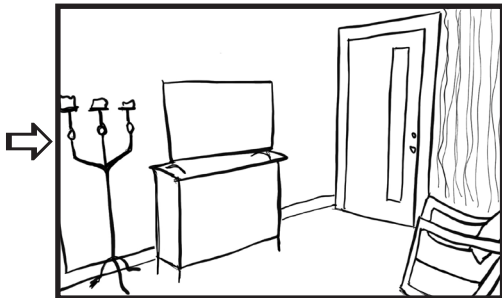
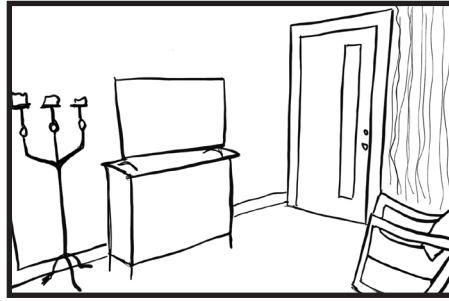


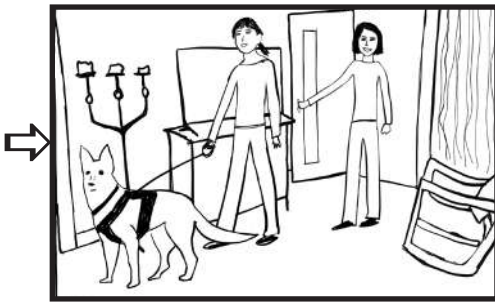
Scene: Establishing shot	Scene: Family of three at home	Scene: I hear something.
Script Notes:	Script Notes: Camera cuts to interior of house with family standing in place. No one has any lines.	Script Notes: Mother gestures and child turns in direction of sound. No one has any lines.
Location/background: Outside house.	Location/background: Inside house.	Location/background: Inside house.
Sound effects: Silence	Sound effects: Silence	Sound effects: Silence
Notes:	Notes:	Notes: Mother gestures by putting hand to ear, does not speak. Only the child looks in the direction of the sounds. Camera pans right to other side of room for next scene.



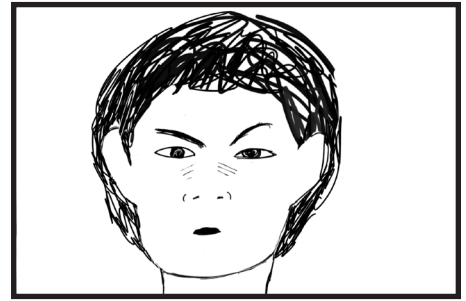
Scene: Just outside	Scene: Mother alarmed	Scene: Father alarmed
Script Notes: Camera pans right to front door.	Script Notes: Camera cuts to tight closeup on Mother's face as she exhibits look of alarm. People's movements are sudden, jerky, "squirrely"	Script Notes: Camera cuts to tight closeup on Father's face as he exhibits look of alarm. People's movements are sudden, jerky, "squirrely"
Location/background: Inside house.	Location/background: Inside house.	Location/background: Inside house.
Sound effects: Outside voices getting louder.	Sound effects: Barely audible sound of distant voices. Mother is silent.	Sound effects: Barely audible sound of distant voices. Father is silent.
Notes: Camera pans from left (last scene) to right and stops on closed door for 3 seconds as voice on the other side of the door grow louder.	Notes:	Notes:



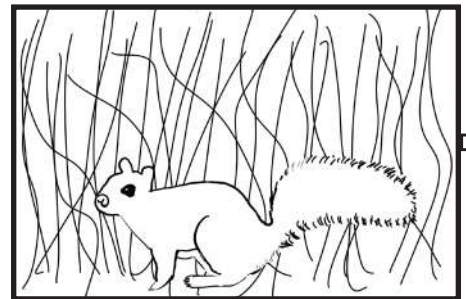
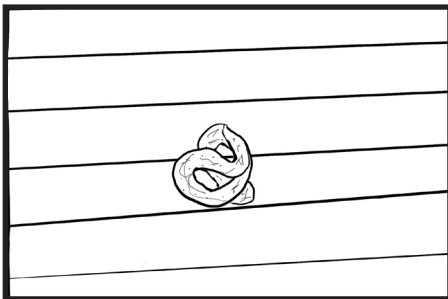
Scene: Child alarmed	Scene: Just outside	Scene: Hide!
Script Notes: Camera cuts to tight closeup on child's face as the child exhibits look of alarm. People's movements are sudden, jerky, "squirrelly"	Script Notes: Camera cuts to front door.	Script Notes: Camera cuts to reveal family hiding, then pans right for next scene.
Location/background: Inside house.	Location/background: Inside house.	Location/background: Inside house.
Sound effects: Barely audible sound of distant voices. Child is silent.	Sound effects: Outside voices getting louder.	Sound effects: Outside voices getting louder.
Notes:	Notes: Camera pans from left (last scene) to right and stops on closed door for 3 seconds as voice on the other side of the door grow louder.	Notes:



Scene: Invaders!	Scene: Don't move!	Scene: They're leaving!
Script Notes: Camera pans right to reveal two people and a canine enter through the front door.	Script Notes: Camera pans from right to left following the "invaders" across the room to stop just short of the French doors. Family members freeze in their hiding places. Dog is obscured from view by the table so this scene doesn't reveal what it's doing.	Script Notes: Family members only begin to relax and move as the dog walker, her friend and the dog exit.
Location/background: Inside house.	Location/background: Inside house.	Location/background: Inside house.
Sound effects: Two people walking their dog calming chatting.	Sound effects: Walker's conversation does not acknowledge surroundings.	Sound effects: Walker's conversation does not acknowledge surroundings.
Notes: The walkers pay no attention to the fact that they've entered someone's home.	Notes: Mother hides behind flowers. Walkers talk to each other, ignoring the beings around them and are seemingly oblivious to the idea that they are in someone's home.	Notes: As walkers proceed across space, mother wheels chair around the flower display to effectively hide from them — like a squirrel circling around a tree trunk. "Invaders" ignore her.



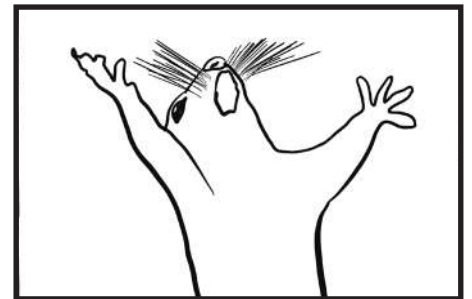
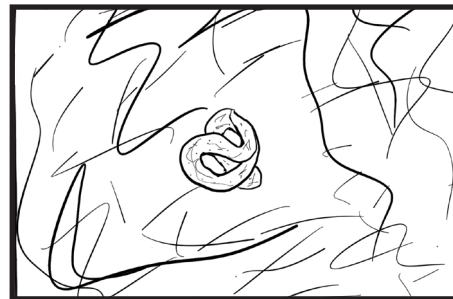
Scene: Mother smells something.	Scene: Father smells something.	Scene: Child smells something.
Script Notes: Camera cuts to tight closeup on Mother's changing expression of smelling something foul – a squirrely, jerky movement.	Script Notes: Camera cuts to tight closeup on Father's changing expression of smelling something foul – a squirrely, jerky movement.	Script Notes: Camera cuts to tight closeup on child's changing expression of smelling something foul – a squirrely, jerky movement.
Location/background: Inside house.	Location/background: Inside house.	Location/background: Inside house.
Sound effects: Silence	Sound effects: Silence	Sound effects: Silence
Notes:	Notes:	Notes:



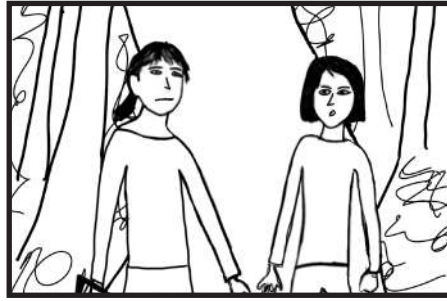
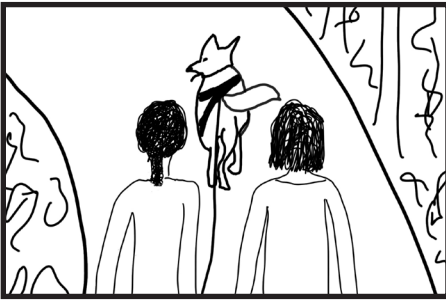
Scene: Poop? Here?	Scene: But this is our home!	Scene: Squirrel calmly in the forest.
Script Notes: Camera cuts to closeup of poop on floor.	Script Notes: Camera cuts to closeup of bewildered father as he cries out: "But this is our home!"	Script Notes: Camera cuts to forest then pans right to squirrel. Cuts to other forest area, then pans to walkers in next scene
Location/background: Inside house.	Location/background: Inside house.	Location/background: Park trail
Sound effects: Silence	Sound effects: Father's anguish only	Sound effects: Natural sounds of environment as filmed.
Notes:	Notes: This is the first and only time a family member speaks.	Notes:



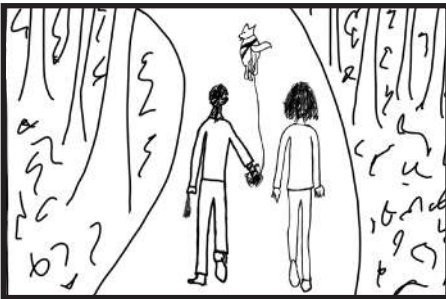
Scene: Something's coming!	Scene: Hide!	Scene: What do they want?
Script Notes: Camera pans from left to right, from last scene of forest with no visible squirrel.	Script Notes: Camera cuts to squirrel hiding.	Script Notes: Camera cuts to walkers pausing while chatting.
Location/background: Park trail	Location/background: Park trail	Location/background: Park trail
Sound effects: Natural sounds of environment as filmed plus walkers conversation.	Sound effects: Natural sounds of environment as filmed plus walkers' conversation.	Sound effects: Natural sounds of environment as filmed plus walkers' conversation.
Notes: Same conversation the walkers had in the family living/dining room scene.	Notes:	Notes: Same conversation the walkers had in previous take inside home.



Scene: Oh no!	Scene: There's alien poop in the forest!	Scene: But this is our home!
Script Notes: Camera cuts to squirrel expressing alarm.	Script Notes: Camera cuts to closeup of poop on ground.	Script Notes: Camera cuts to squirrel in distress.
Location/background: Park trail	Location/background: Park trail	Location/background: Park trail
Sound effects: Natural sounds of environment as filmed plus walkers conversation.	Sound effects: Natural sounds of environment as filmed plus walkers conversation.	Sound effects: Sound of a squirrel in distress.
Notes: Same conversation the walkers had in previous take inside home.	Notes:	Notes:



<p>Scene: They're walking away.</p>	<p>Scene: Looking back.</p>	<p>Scene: Their taking away the alien poop!</p>
<p>Script Notes: Camera cuts to walkers and dog moving away from the camera as camera stays in place.</p>	<p>Script Notes: Walkers stop after a few feet, turn around and face the camera. Both walkers express distress about leaving the poop on the trail.</p>	<p>Script Notes: Walker hands dog lead to friend and walks toward camera. Shame turns to lighthearted comradery as the scooping walker remarks: "I don't know whether to scoop this or put a flag in it and name it!" Walker bends down out of camera view to scoop the poop. The poop itself will not be shown in this scene – alluded to only.</p>
<p>Location/background: Park trail</p>	<p>Location/background: Park trail</p>	<p>Location/background: Park trail</p>
<p>Sound effects: Natural sounds of environment as filmed plus walkers conversation.</p>	<p>Sound effects: Natural sounds of environment as filmed plus walkers conversation.</p>	<p>Sound effects: Natural sounds of environment as filmed plus walkers conversation.</p>
<p>Notes:</p>	<p>Notes: Conversation now varies from scene inside home. Both walkers appear to be ashamed of leaving the poop behind.</p>	<p>Notes:</p>



Always remember to
Pick up after your pooch
Please and Thank You!

<p>Scene: They're leaving!</p>	<p>Scene: PSA</p>
<p>Script Notes: Poop bag in hand, the dog walker rejoins friend and pooch and they all turn away and continue walking away from the camera.</p>	<p>Script Notes: Cut to park message.</p>
<p>Location/background: Park trail</p>	<p>Location/background:</p>
<p>Sound effects: Silence</p>	<p>Sound effects: Silence</p>
<p>Notes:</p>	<p>Notes:</p>